



**DM INJURY
LAW**
CITYWIDE BASKETBALL CHAMPIONSHIP

BASKETBALL 5 X 5 RULES



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CITYWIDE BASKETBALL CHAMPIONSHIP

I. GENERAL INFORMATION

Guiding Body

DM Injury Law
4600 Madison Ave.
Suite 1200
Kansas City, Mo 64112
888-816-7500
www.dmlawusa.com

Venue

Homefield Showcase Center
9250 State Ave.
Kansas City, KS 66112

Entry Deadline

November 8, 2024

Event Information

November 30, 2024

** This is a one-day tournament **

4th Grade

Club Teams
Independent Teams

5th Grade

Club Teams
Independent Teams

6th Grade

Club Teams
Independent Teams

Maximum of 5 players per team plus one non-playing coach

Competitors will enter 5 x 5 games



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I. GENERAL INFORMATION

Event Information cont.

Divisional Play

The following rules govern the placement of teams in either Division I or Division II

Division I

Club Teams only

Division II

Independent Teams only

Sport Equipment

Each team is responsible for bringing their own practice balls

All competitors must wear a team uniform. Uniform shirts must be numbered and identical color. Each team must have two different colored uniform shirts available.



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II. COMPETITION FORMAT

Bracketing

A round robin tournament followed by a single elimination tournament. All teams will advance to a Single Elimination Finals Tournament and be placed in the tournament based on standings from round robin play.

Scheduling

One day of competition. Please see App Tourney for details.

There is a 15-minute forfeit rule in effect. Forfeited games will be recorded as 20-0 to the opposing team.

Awards

Medals are awarded First through Third Place (1st - 3rd). All registered members of the placing teams, who are present at the event, receive medals.



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III. SPORT RULES

A team must begin the game with five (5) players, but if it has no substitutes to replace disqualified players, it may continue with fewer than five (5). A team will forfeit the game if there are less than two players on the court.

Each team shall designate an individual to function as the Team Captain for each game. If the team has a sworn Non-Playing Coach, that person may be the Team Captain.

Each game will consist of four 10-minute periods of running time. A 24 second shot-clock and 3-point line will be used in all games. The game clock will be stopped during all dead-ball periods in the last 2 minutes of the 4th period and any extra periods. The game clock will be stopped during all time-outs.

Pre-Competition Meeting

Prior to the start of competition, a meeting will be held between the referees and the captain or coach from each participating team to clarify rules and conduct of play. Details of this meeting will be shared in the Sport Confirmation Letter.

Players Conduct

Any serious violation of conduct, such as fighting or violence toward players or officials will result in the player(s) immediate ejection from that game and his/her automatic suspension from his/her team's next scheduled game. The sport coordinator shall immediately notify the DM Injury Law, who will investigate each incident to determine if additional discipline will be imposed.